

# Optimistic Assumptions in Polyhedral Compilation

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# *Be Optimistic!*

*Programs* might be nasty but *programmers* are not.

# When static information are insufficient

## Optimistic Assumptions & Speculative Versioning

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- 2 Derive runtime conditions that imply these assumptions
- 3 Version the code based on the assumptions made and conditions derived.

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## Optimistic Assumptions & Speculative Versioning

### Optimistic Assumptions

- 1 Make optimistic assumptions to (better) optimize loops
- 2 Derive runtime conditions that imply these assumptions
- 3 Version the code based on the assumptions made and conditions derived.

### Speculative Versioning

```
if (/* Runtime Conditions */)  
    /* Optimized Loop Nest */  
else  
    /* Original Loop Nest */
```



# When static information are insufficient

## Runtime Conditions

### Runtime Conditions

- Fast to derive (compile time)
- Fast to verify (runtime)
- High probability to be true
- *ToDo*: A feedback/profile driven approach

# Optimistic Assumptions in Polly

## (A) Applicability/Correctness

- 1 No Alias Assumption<sup>1</sup>
- 2 No Wrapping Assumption<sup>2</sup>
- 3 Finite Loops Assumption<sup>2</sup>
- 4 Array In-bounds Assumption<sup>2</sup>
- 5 Valid Multidimensional View Assumption (Delinearization)<sup>3</sup>

## (B) Optimizations

- 1 Array In-bounds Check Hoisting<sup>2</sup>
- 2 Parametric Dependence Distances<sup>4</sup>
- 3 Possibly Invariant Loads

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<sup>1</sup> Joint work Fabrice Rastello (INRIA Grenoble) & others. [OOPSLA'15]

<sup>2</sup> Joint work with Tobias Grosser (ETH)

<sup>3</sup> Tobias Grosser & Sebastian Pop (Samsung) [ICS'15]

<sup>4</sup> Joint work with Zino Benaissa (Qualcomm)

```
void mem_copy(int N, float *A, float *B) {  
    if ( [REDACTED] || [REDACTED] ) {  
  
        #pramga vectorize  
        for (i = 0; i < N; i++)  
            A[i] = B[i+5];  
  
    } else {  
        /* original code */  
    }  
}
```

```
void mem_copy(int N, float *A, float *B) {  
    if (&A[0] >= &B[N+5] || XXXXXXXXXX) {  
  
        #pramga vectorize  
        for (i = 0; i < N; i++)  
            A[i] = B[i+5];  
  
    } else {  
        /* original code */  
    }  
}
```

# Optimistic Assumptions in Polly

## No Alias Assumptions

```
void mem_copy(int N, float *A, float *B) {  
    if (&A[0] >= &B[N+5] || &A[N] <= &B[5]) {  
  
        #pramga vectorize  
        for (i = 0; i < N; i++)  
            A[i] = B[i+5];  
  
    } else {  
        /* original code */  
    }  
}
```

- Compare minimal/maximal accesses to possible aliasing arrays

# Optimistic Assumptions in Polly

## No Alias Assumptions

```

void evn_odd(int N, int *Evn, int *Odd, int *A, int *B) {
    if (
        for (int i = 0; i < N; i += 2)
            if (N % 2)
                Odd[i/2] = A[i+1] - B[i+1];
            else
                Evn[i/2] = A[i] + B[i];
    } else {
        /* original code */
    }
}

```

- Compare minimal/maximal accesses to possible aliasing arrays

# Optimistic Assumptions in Polly

## No Alias Assumptions

```

void evn_odd(int N, int *Evn, int *Odd, int *A, int *B) {
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        [REDACTED]
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            else
                Evn[i/2] = A[i] + B[i];

    } else {
        /* original code */
    }
}

```

- Compare minimal/maximal accesses to possible aliasing arrays
- Do not compare accesses to read-only arrays

# Optimistic Assumptions in Polly

## No Alias Assumptions

```
void evn_odd(int N, int *Evn, int *Odd, int *A, int *B) {
    if (
        [REDACTED]
    ) {

        for (int i = 0; i < N; i += 2)
            if (N % 2)
                Odd[i/2] = A[i+1] - B[i+1];
            else
                Evn[i/2] = A[i] + B[i];

    } else {
        /* original code */
    }
}
```

- Compare minimal/maximal accesses to possible aliasing arrays
- Do not compare accesses to read-only arrays
- Use the iteration domain of the accesses



# Optimistic Assumptions in Polly

## No Alias Assumptions

```

void evn_odd(int N, int *Evn, int *Odd, int *A, int *B) {
    if (N%2 ? ((&B[N+1] <= &Odd[0] || &Odd[(N+1)/2] <= &B[1]) &&
              (&A[N+1] <= &Odd[0] || &Odd[(N+1)/2] <= &A[1]))
        : ((&B[N] <= &Evn[0] || &Evn[(N+1)/2] <= &B[0]) &&
          (&A[N] <= &Evn[0] || &Evn[(N+1)/2] <= &A[0])) ) {

        for (int i = 0; i < N; i += 2)
            if (N % 2)
                Odd[i/2] = A[i+1] - B[i+1];
            else
                Evn[i/2] = A[i] + B[i];

    } else {
        /* original code */
    }
}

```

- Compare minimal/maximal accesses to possible aliasing arrays
- Do not compare accesses to read-only arrays
- Use the iteration domain of the accesses

```
void mem_shift(unsigned char N, float *A) {  
    if (██████████) {  
  
        #pramga vectorize  
        for (unsigned char i = 0; i < N; i++)  
            A[i] = A[N + i];  
  
    } else {  
        /* original code */  
    }  
}
```

# Optimistic Assumptions in Polly

## No Wrapping Assumption

```
void mem_shift(unsigned char N, float *A) {  
    if (N <= 128) {  
        #pramga vectorize  
        for (unsigned char i = 0; i < N; i++)  
            A[i] = A[N + i];  
    } else {  
        /* original code */  
    }  
}
```

- Finite bit width can cause integer expressions to “wrap around”
- Wrapping causes multiple addresses for one memory location

# Optimistic Assumptions in Polly

## No Wrapping Assumption

$$\underline{i} * \underline{c_0} + \underline{p} * \underline{c_1} \equiv_p (\underline{i} * \underline{c_0} + \underline{p} * \underline{c_1}) \pmod{2^k}$$

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$$i \in [0, N-1] \wedge N \in [0, 2^8]$$

$$(N + i) \equiv_p (N + i) \pmod{2^8}$$

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$$\implies (N + i) \leq_p 255$$

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$$i \in [0, N-1] \wedge N \in [0, 2^8]$$

$$(N + i) \equiv_p (N + i) \pmod{2^8}$$

$$\implies (N + i) \leq_p 255$$

$$\implies N \leq 128$$

```
void mem_shift(unsigned N, float *A) {  
    if ( ) {  
        #pramga vectorize  
        for (unsigned i = 0; i != N; i+=2)  
            A[i+4] = A[i];  
    } else {  
        /* original code */  
    }  
}
```



# Optimistic Assumptions in Polly

## Finite Loops Assumption

```
void mem_shift(unsigned N, float *A) {  
    if (N % 2 == 0) {  
        #pramga vectorize  
        for (unsigned i = 0; i != N; i+=2)  
            A[i+4] = A[i];  
    } else {  
        /* original code */  
    }  
}
```

- Allows to provide other LLVM passes *real* loop bounds
- Infinite loops create unbounded optimization problems

```
void stencil(int N, int M, float A[128][128]) {  
    if (██████████) {  
        #pragma loop interchange  
        for (int i = 0; i < N; i++)  
            for (int j = 0; j < M; j++)  
                A[2*j][i] += A[2*j+1][i];  
    } else {  
        /* original code */  
    }  
}
```

# Optimistic Assumptions in Polly

## Array In-bounds Assumptions

```
void stencil(int N, int M, float A[128][128]) {  
    if ( ) {  
        #pragma loop interchange  
        for (int i = 0; i < N; i++)  
            for (int j = 0; j < M; j++)  
                A[2*j][i] += A[2*j+1][i];  
    } else {  
        /* original code */  
    }  
}
```

```
void stencil(int N, int M, float A[128][128]) {  
    if (N <= 128) {  
  
        #pragma loop interchange  
        for (int i = 0; i < N; i++)  
            for (int j = 0; j < M; j++)  
                A[2*j][i] += A[2*j+1][i];  
  
    } else {  
        /* original code */  
    }  
}
```

- Out-of-bound accesses introduce multiple addresses for one memory location (e.g.,  $\&A[1][0] == \&A[0][128]$ )

```
#define A(x, y) A[n1 * x + y]
void set_subarray(float *A, int o0, int o1, int s0,
                  int s1, int n0, int n1) {
    if ( ) {
        #pragma parallel
        for (int i = 0; i < s0; i++)
            for (int j = 0; j < s1; j++)
                A(o0 + i, o1 + j) = 1;
    } else {
        /* original code */
    }
}
```

```
#define A(x, y) A[n1 * x + y]
void set_subarray(float *A, int o0, int o1, int s0,
                 int s1, int n0, int n1) {
    if ( ) {
        #pragma parallel
        for (int i = 0; i < s0; i++)
            for (int j = 0; j < s1; j++)
                A(o0 + i, o1 + j) = 1;
    } else {
        /* original code */
    }
}
```

# Optimistic Assumptions in Polly

## Valid Multidimensional View Assumption

```
#define A(x, y) A[n1 * x + y]
void set_subarray(float *A, int o0, int o1, int s0,
                  int s1, int n0, int n1) {
    if (o1 + s1 <= n1) {
        #pragma parallel
        for (int i = 0; i < s0; i++)
            for (int j = 0; j < s1; j++)
                A(o0 + i, o1 + j) = 1;
    } else {
        /* original code */
    }
}
```

- Define multi-dimensional view of a linearized (one-dimensional) array
- Derive conditions that accesses are in-bounds for each dimension

```
struct SafeArray { int Size, int *Array };

inline void set(SafeArray A, int idx, int val) {
    if (idx < 0 || A.Size <= idx)
        throw OutOfBounds;
    A.Array[idx] = val;
}

void set_safe_array(int N, SafeArray A) {
    for (int i = 0; i < N; i++)
        for (int j = 0; j < i/2; j++)
            set(A, i+j, 1); /* Throws out-of-bounds */
}
```



```
struct SafeArray { int Size, int *Array };

inline void set(SafeArray A, int idx, int val) {
    if (idx < 0 || A.Size <= idx)
        throw OutOfBounds;
    A.Array[idx] = val;
}

void set_safe_array(int N, SafeArray A) {
    for (int i = 0; i < N; i++)
        for (int j = 0; j < i/2; j++)
            set(A, i+j, 1); /* Throws out-of-bounds */
}
```

# Optimistic Assumptions in Polly

## Array In-bounds Check Hoisting

```
struct SafeArray { int Size, int *Array };

inline void set(SafeArray A, int idx, int val) {
    if (idx < 0 || A.Size <= idx)
        throw OutOfBounds;
    A.Array[idx] = val;
}

void set_safe_array(int N, SafeArray A) {
    for (int i = 0; i < N; i++)
        for (int j = 0; j < i/2; j++)
            set(A, i+j, 1); /* Throws out-of-bounds */
}
```

# Optimistic Assumptions in Polly

## Array In-bounds Check Hoisting

```

struct SafeArray { int Size, int *Array };

inline void set(SafeArray A, int idx, int val) {
    if (idx < 0 || A.Size <= idx)
        throw OutOfBounds;
    A.Array[idx] = val;
}

void set_safe_array(int N, SafeArray A) {
    if (████████████████████) {

        for (int i = 0; i < N; i++)
            for (int j = 0; j < i/2; j++)
                A[i+j] = 1;

    } else {
        /* original code */
    }
}
  
```

# Optimistic Assumptions in Polly

## Array In-bounds Check Hoisting

```
struct SafeArray { int Size, int *Array };

inline void set(SafeArray A, int idx, int val) {
    if (idx < 0 || A.Size <= idx)
        throw OutOfBounds;
    A.Array[idx] = val;
}

void set_safe_array(int N, SafeArray A) {
    if ((3*N)/2 <= A.Size) {

        for (int i = 0; i < N; i++)
            for (int j = 0; j < i/2; j++)
                A[i+j] = 1;

    } else {
        /* original code */
    }
}
```

- Hoist in-bounds access conditions out of the loop nest

# Optimistic Assumptions in Polly



## Check Hoisting

```
void copy(int N, double A[N][N], double B[N][N]) {
    if (DebugLevel <= 5) {

        #pragma parallel
        for (int i = 0; i < N; i++)
            #pragma simd
            for (int j = 0; j < N; j++)
                A[i][j] = B[i][j];

    } else {

        for (int i = 0; i < N; i++) {
            for (int j = 0; j < N; j++)
                A[i][j] = B[i][j];

            if (DebugLevel > 5)
                printf("Column %d copied\n", i)
        }

    }
}
```

```
void vectorize(int N, double *A) {  
    if ( ) {  
  
        #pragma vectorize width(4)  
        for (int i = c; i < N+c; i++)  
            A[i-c] += A[i];  
  
    } else {  
        /* original code */  
    }  
}
```

# Optimistic Assumptions in Polly

## Parametric Dependence Distances

```
void vectorize(int N, double *A) {  
    if (c >= 4) {  
  
        #pragma vectorize width(4)  
        for (int i = c; i < N+c; i++)  
            A[i-c] += A[i];  
  
    } else {  
        /* original code */  
    }  
}
```

- Assume *large enough* dependence distance, e.g., for vectorization

```
void may_load(int *size0, int *size1) {  
    for (int i = 0; i < *size0; i++)  
        for (int j = 0; j < *size1; j++)  
            ...  
}
```



# Optimistic Assumptions in Polly

## Possibly Invariant Loads

```
void may_load(int *size0, int *size1) {  
    int size0val = *size0;  
    int size1val = 1;  
  
    if (size1val < *size1) {  
        size1val = *size1;  
    }  
  
    for (int i = 0; i < size0val; i++)  
        for (int j = 0; j < size1val; j++)  
            ...  
}
```

- Hoist invariant loads

# Optimistic Assumptions in Polly

## Possibly Invariant Loads

```
void may_load(int *size0, int *size1) {  
    int size0val = *size0;  
    int size1val = 1;  
  
    if (size0val > 0)  
        size1val = *size1;  
  
    for (int i = 0; i < size0val; i++)  
        for (int j = 0; j < size1val; j++)  
            ...  
}
```

- Hoist invariant loads
- Keep conditions for conditionally executed loads

# Optimistic Assumptions in Polly

## Possibly Invariant Loads

```
void may_load(int *size0, int *size1) {  
    int size0val = *size0;  
    int size1val = 1;  
  
    if (size0val > 0)  
        size1val = *size1;  
  
    for (int i = 0; i < size0val; i++)  
        for (int j = 0; j < size1val; j++)  
            ...  
}
```

- Hoist invariant loads
- Keep conditions for conditionally executed loads
- Powerful in combination with alias checks

- Use profiling to minimize non-beneficial code duplication
- Derive more powerful checks (e.g., generate inspector loops)
- Find more opportunities to speculatively optimize using runtime conditions

*Thank You.*